## Proceedings of the 2nd International Conference on Fun and Games

2008 Proceeding

Editors: <u>Panos Markopoulos</u> <u>Eindhoven University of Technology, Eindhoven, The</u>

Netherlands 5600MB

Boris Ruyter Philips Research, Media Interaction, Prof. Holstlaan 4,

Eindhoven, The Netherlands 5656 AE

Wijnand Ijsselsteijn Eindhoven University of Technology, Eindhoven, The

Netherlands 5600MB

**Duncan Rowland** Mixed Reality Laboratory, The University of

Nottingham, Nottingham, UK NG8 1BB

## Bibliometrics

- Citation Count: 120
- Downloads (cumulative): n/a
  Downloads (12 Months): n/a
- · Downloads (6 Weeks): n/a

## Publication:

· Proceeding

Proceedings of the 2nd International Conference on Fun and Games

Eindhoven, The Netherlands — October 20 - 21, 2008

Springer-Verlag Berlin, Heidelberg ©2008 table of contents ISBN: 978-3-540-88321-0



Contact Us | Switch to single page view (no tabs)

Abstract Authors References Cited By Index Terms Publication Reviews Comments Table of Contents Proceedings of the 2nd International Conference on Fun and Games

**Table of Contents** 

Section: Keynotes

Rotational Dynamics for Design of Bidirectional Feedback during Manual Interaction

Roderick Murray-Smith, Steven Strachan

Pages: 1 - 10

doi>10.1007/978-3-540-88322-7 1

Rotational dynamic system models can be used to enrich tightly- coupled embodied control of movement-sensitive mobile devices, and support a more bidirectional, negotiated style of interaction. This can provide a constructive, as well as informative, ... expand

 $\underline{\text{Hypercomputation, Unconsciousness and Entertainment Technology}}$ 

Matthias Rauterberg

Pages: 11 - 20

doi>10.1007/978-3-540-88322-7 2

Recent developments in computer science introduce and discuss new concepts for computation beyond universal Turing machines. Quantum computing relates to new insights in quantum physics as interference and entanglement based on nonlocality. Several ideas .